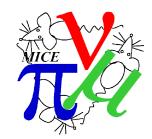




Tracker Hardware Update

Edward Overton on behalf of the tracker group.

MICE CM36

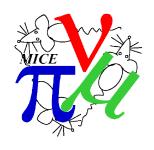


Outline



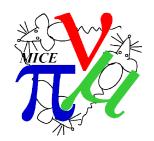
- Preparation for Step IV:
 - Tracker Lab
 - Refurbishment
 - LED System

What to expect running Step IV (Rate Limitations).





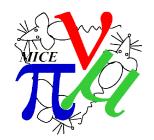
Preparations for Step IV



Tracker Lab



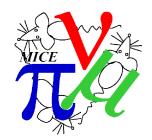
- Used Lab7 for recent cosmic runs, however were required to move elsewhere last year.
- We have 'moved out' of lab 7, only the trackers remain there (waiting for Geoff to oversee their move).
- All 4 cryostats and a tracker rack has been relocated to the new tracker room.
- New room is almost ready for use:
 - Services connected.
 - Geoff's dark room area is ready to go.
 - Ready for further development (LVDS testing for example).
- Refurbishment / QA of trackers to begin soon



Tracker Refurbishment



- Check light guides for damage and replace as necessary.
- Check for dead fibres.
- Will be complete by end of July.

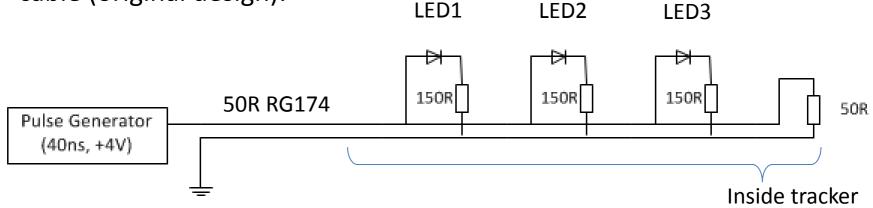


LED System

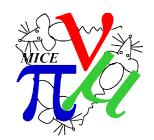


There are two possible routes:

1. Install LED's into tracker modules, drive several LEDs passively off of 50R cable (original design):



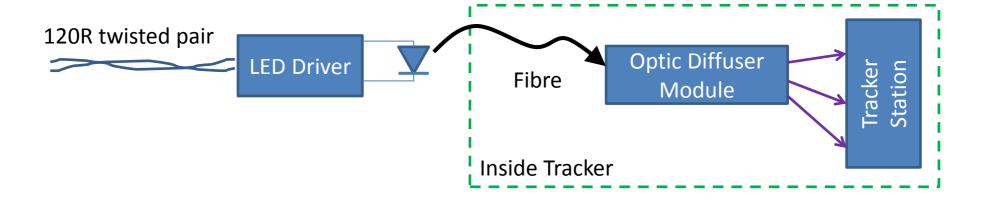
- Module construction simple, easy to diffuse.
- Tested system in lab, to maintain reasonable light uniformity (~10%) required minimum pulse length ~40ns.
- System requires ~20 (slow-ish 10ns rise time) pulse generators (which need design, manufacture, testing).



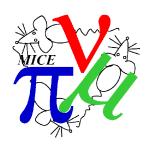
LED System



2. Use 'active' LED driver circuit outside the tracker and use optic fibers/internal diffuser modules to inject light inside:



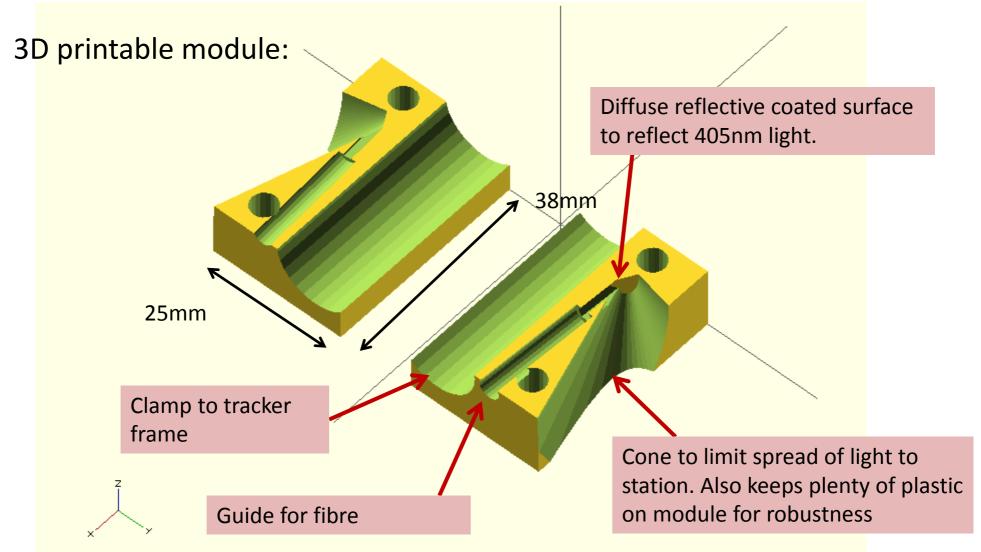
- Simple (already manufactured) driver circuit can provide ~1ns rise time light pulse, duration ~7ns.
- System inside tracker is purely to guide light, so the light pulse generation circuitry can be modified at a later date.
- Possible to fit smaller modules in tracker
- Module to diffuse light at end of fibre needs constructing.



Light Diffuser Module Design



(System 2)

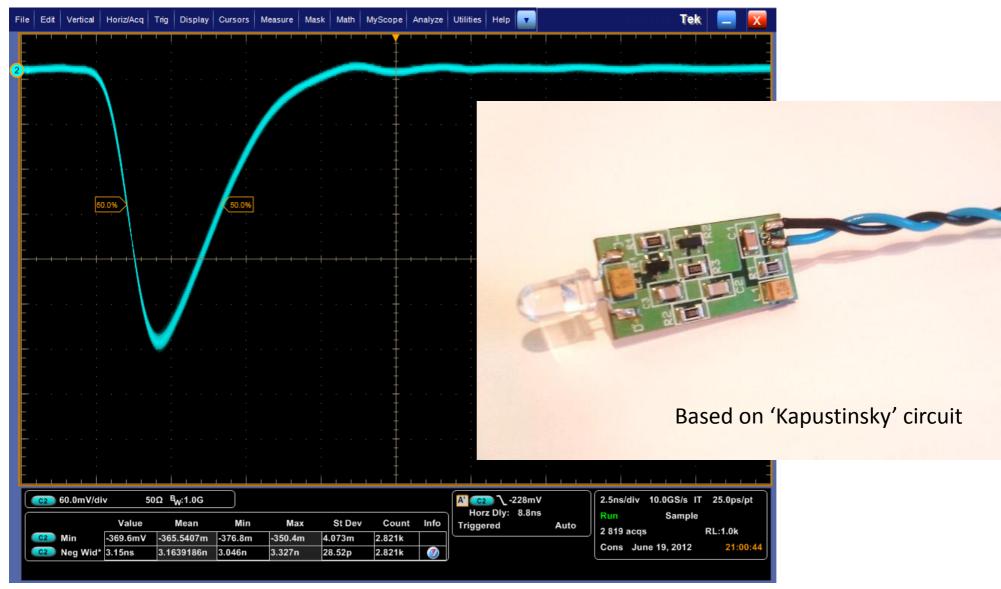




LED Driver



(System 2)







Rate Limitations at Step IV

'Dude where's my muon?'





Digitisation time in Step IV



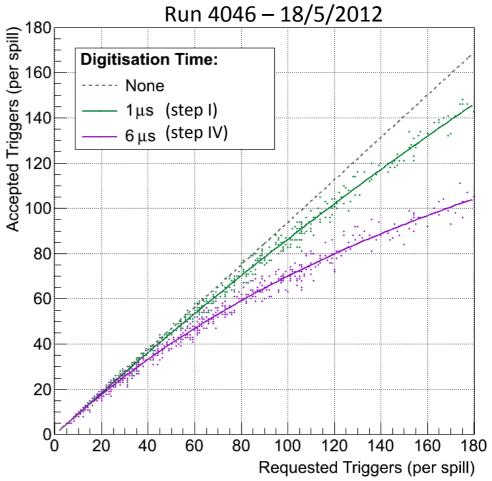
(From single station test)

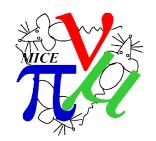
- Results from specific run taken with varying rate.
- Run taken with 1us digitisation time.
- 6us digitisation applied later using the 'trigger_time_tag'
- Using a 120ns alive window.
- Dotted line is $y = \alpha x$. If the digitisation time is 0ns then this is what you get (because of the 'Alive window').

$$y = \frac{\alpha x}{1 + \beta x}$$

$$\alpha = 0.95 \pm 0.1$$
 $\beta = (3.5 \pm 0.1) \times 10^{-3}$

$$\alpha = 0.94 \pm 0.1$$
 $\beta = (8.6 \pm 0.5) \times 10^{-5}$





From real data...



(From single station test)

- Plot on right was for high rate pion beam... so for muon beams effect is not as bad.
- Depending on expected rates at step IV it could be possible to reduce this effect:
 - Re-commission beam bump to make maximum use of 3ms spill.
 - Dip target more frequently at lower beamloss, but we wear out the target quicker.

Trigger Acceptance for Run #4055

